

VINTAGE BIBLE COLLEGE
Master of Ministry Degree
(Concentration in Pastoral Ministry)
Total Hours 34

Objectives

This program of study will provide a concentration in Pastoral Ministry. With a strong foundation of theology and a practical knowledge of Biblical ministry methods, this program of study will help prepare the student for public ministry in the local church and community, as well as one on one. Anyone called to ministry, regardless of their particular calling, should possess an intense knowledge of New Testament ministry and a deeper conviction and commitment to his/her own personal call to ministry. Upon completion of the program, the student should demonstrate a greater knowledge of the Bible and an overall understanding of Biblical interpretation, and possess the ability to effectively use the Word of God in Christian ministry, as well as the capacity to constructively exercise judgment and skill in areas vital to the ministry.

Course Requirements

In order to graduate with a Master of Ministry Degree (M.Min.), the student must have satisfactorily completed the following requirements:

1. Pre-requisite: Bachelor degree (or equivalent) in related/approved field
2. A minimum of 34 Credits for program completion
3. A minimum overall Grade Point Average (GPA) of 2.0
4. All financial obligations settled with Vintage Bible College
5. Recommendation by the faculty for graduation

Program of study:

Philosophy:

Comparative Religions
Apologetics
Biblical Philosophy of Ministry

Theology:

Paul's Missionary Journeys
Grace & Law
Theology of Man
Eschatology
Reformation Theology

Pastoral Ministry:

Homiletics
Ministry Management

Pastoral Theology
Biblical Hermeneutics
Theology of Missions
Ministry Church & Law I

Christian Counseling:
Advanced Sociology

Christian Education:
Staff Relations

Electives:
2 Credit Hours

^ Waived courses must be pre-approved by the student advisor and replaced with equivalent credit hours

** Prerequisite: Research & Writing CE430 unless waived by the Student Advisor*